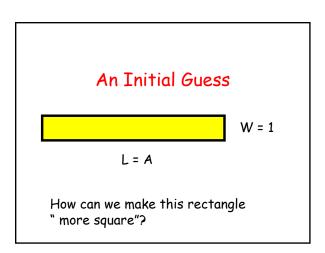


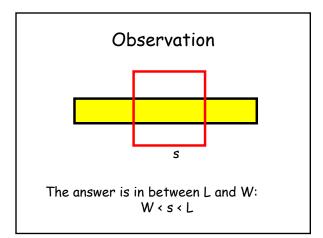
Motivating Problem: Computing Square Roots

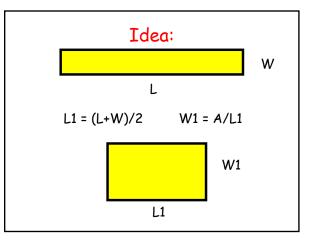
Given a positive number A, find its square root.

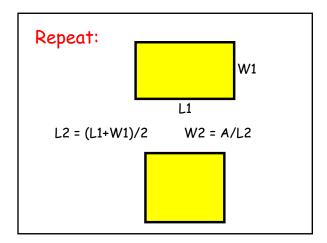


Given a positive number A, find a square whose area is A.





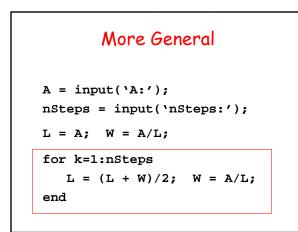


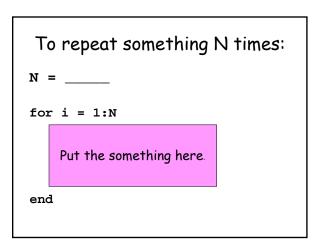


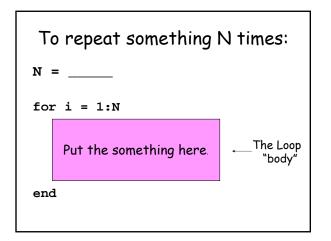
A Script						
A = input(`A:'); L0 = A; W0 = A/L0;						
L1 =	(LO +	W0)/2;	W1 =	A/L1;		
L2 =	(Ll +	W1)/2;	W2 =	A/L2;		
L3 =	(L2 +	W2)/2;	W3 =	A/L3;		
L4 =	(L3 +	W3)/2;	W4 =	A/L4;		

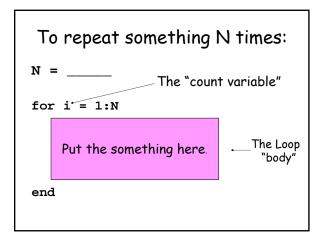
A Modified Script						
A = input(`A:');						
L = A; W = A/L;						
L = (L + W)/2; W = A/L;						
L = (L + W)/2; W = A/L; L = (L + W)/2; W = A/L;						
L = (L + W)/2; W = A/L;						
L = (L + W)/2; W = A/L;						

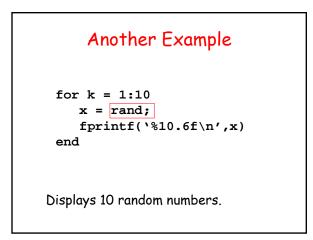
Handling the Repetition
A = input(`A:');
L = A; W = A/L;
for k=1:4
 L = (L + W)/2; W = A/L;
end

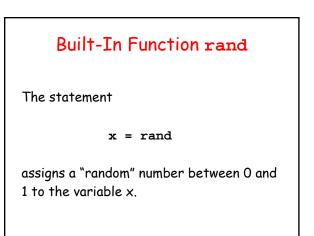


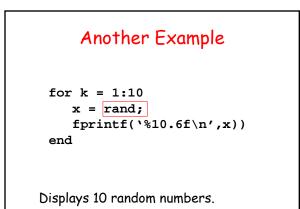












E.g.,		
	0.579736	
	0.609194	
	0.256451	
	0.246079	
	0.149936	
	0.564178	
	0.027311	
	0.790830	
	0.437630	
	0.997130	

Simulation Using rand

Question:

A stick with unit length is split into two parts.

The breakpoint is randomly selected.

On average, how long is the shorter piece?

```
s = 0;
for k=1:1000
% Break the k-th stick
x = rand;
if x<=.5
% Shorter part has length x
s = s+x;
else
% Shorter part has length 1-x
s = s+(1-x);
end
end
ave = s/1000
```